## IN THE CLAIMS

This listing of claims will replace all prior versions, and listings, of claims in the application:

## Listing of Claims:

- 1. (Currently amended) A computer-implemented method of developing digital media content, comprising:
- (a) providing a user interface to a digital device network, said interface configured to enable a user to contribute collaboratively online with other users in a collaborative community to modify a digital media artifact wherein a plurality of competing derivative digital media artifacts are created by user contributions integrating one or more user contributions with the digital media artifact;
  - (b) establishing a deadline for user contributions to the online digital media artifact;
- (c) determining a plurality of popularities of the plurality of derivative digital media artifacts derived from the digital media artifact;
- (d) submitting a selected popular derivative digital media artifact received prior to the deadline for production by a third party into a final media product; and
- (e) tracking a genealogy of the digital media artifact including a history of the digital media artifact and collaborative user contributions.
- 2. (Original) The method of claim 1, wherein said third party is part of the collaborative community that participated in the creation of the digital media artifact.
- 3. (Original) The method of claim 1, wherein said third party is not part of the collaborative community that participated in the creation of the digital media artifact.
- 4. (Previously presented) The method of claim 1, wherein popularity is determined by explicit or implicit voting by community members.
- 5. (Original) The method of claim 1, wherein popularity of a user contribution to the collaborative media artifact is determined implicitly by tracking viewing and/or use of the contribution by other users in the collaborative community.

- 6. (Original) The method of claim 1, wherein popularity of a user contribution to the collaborative media artifact is determined explicitly by tracking the assignment of a quality rating to the contribution by other users in the collaborative community.
- 7. (Original) The method of claim 1, wherein the media product is one or more of an animation, television program, song, motion picture or commercial.
- 8. (Original) The method of claim 1, wherein the media product is a special edition product.
- 9. (Original) The method of claim 1, wherein the user contributions include one or more of plots, characters, settings, situation, sound clips, drawings, artwork, and video clips.
- 10. (Original) The method of claim 1, wherein the user contributions are based on materials from a fixed-asset database.
- 11. (Original) The method of claim 1, wherein the user contributions include contributions to a working material asset database available to other members of the community.
- 12. (Previously Presented) The method of claim 1, wherein user contributions to a collaborative digital media artifact are tracked based on a genealogy algorithm.
- 13. (Original) The method of claim 12, wherein modification history and percentage of contribution from multiple parties to the collaborative digital media artifact is graphically displayed.
- 14. (Original) The method of claim 1, wherein the users in the online collaborative community provide identity information in a user profile viewable by other members of the community.
- 15. (Original) The method of claim 14, wherein user activity in the online collaborative community is tracked.
- 16. (Previously Presented) The method of claim 15, wherein user activity is correlated with user profile data to determine demographic preferences.

- 17. (Original) The method of claim 1, further comprising providing an interface to a digital device network, said interface configured to enable a user to view a plurality of digital media artifacts collaboratively created by members of the online collaborative community, and to select from among the plurality of artifacts, one or more artifacts to modify.
- 18. (Original) The method of claim 17, wherein the interface configured to enable a user to view a plurality of digital media artifacts collaboratively created by members of the online collaborative community uses statistical sampling to select the plurality of artifacts presented to the user from among a larger plurality of digital media artifacts collaboratively created by members of the online collaborative community.
- 19. (Canceled)
- 20. (Canceled)
- 21. (Previously presented) The method of claim 1, further comprising combining a plurality of popular derivative digital media artifacts to create the selected popular derivative digital media artifact.
- 22. (Canceled)
- 23. (Currently amended) A computer-supported system for developing digital media content, said system comprising:
- (a) a network of digital devices configured to run software providing a user interface to the digital computer network, said interface configured to enable a user to contribute collaboratively online with other users to modify a digital media artifact wherein a plurality of competing derivative digital media artifacts are created by user contributions integrating one or more user contributions with the digital media artifact; and
- (b) a media production capability; wherein said system is operated to determine a plurality of popularities of the plurality of derivative digital media artifacts derived from the digital media artifact; to submit a selected popular derivative digital media artifact prior to an established deadline for production into a final media product; and to track a genealogy of the digital media artifact including a history of the digital media artifact and collaborative user contributions.

24. (Currently amended) The system of claim 23, wherein said network of digital devices comprises:

one or more clients running front-end software, said software providing a user interface to the digital computer network, said interface configured to enable a user to contribute collaboratively online with other users to modify a digital media artifact wherein a plurality of competing derivative digital media artifacts are created by user contributions integrating one or more user contributions with the digital media artifact;

one or more servers running back-end software, said software configured to interface with the front-end software to coordinate the contributions of a plurality of users;

one or more databases configured for storage of digital media and associated information; and

application program interfaces (APIs) and middleware (server-side software components) configured to communicate between the one or more clients, servers and databases.

- 25. (Original) The system of claim 23, wherein said digital device network comprises one or more of personal computers, interactive television devices, cable boxes, and cable modems.
- 26. (Original) The system of claim 25, wherein said digital device network further comprises one or more of wireless devices, cellular telephones and personal digital assistants.
- 27. (Canceled)
- 28. (Currently amended) A computer program product comprising a computer-usable medium having computer-readable program code embodied thereon relating to providing a computer-supported system for developing digital media content, the computer-readable program code effecting the following step within a computing system:
- (a) providing a user interface to a digital device network, said interface configured to enable a user to contribute collaboratively online with other users to modify a digital media artifact wherein a plurality of <u>competing</u> derivative digital media artifacts are created by <u>user contributions</u> integrating one or more user contributions with the digital media artifact;
  - (b) establishing a deadline for user contributions to the online digital media artifact;
- (c) determining a plurality of popularities of the plurality of derivative digital media artifacts derived from the digital media artifact;

- (d) submitting a selected popular derivative digital media artifact received prior to the deadline for production into a final media product; and
- (e) tracking a genealogy of the digital media artifact including a history of the digital media artifact and collaborative user contributions.
- 29. (Canceled)